

**Common Teaching Unit plan
(structure and contents)**

"Apps4EL – Mobile Applications for Effective Learning"
Erasmus+ KA2 Project number: 2016-1-DE03-KA219-

Name of school	Parkschule Stadtberbgen
Theme of the lesson	English: Vocabulary Contest with Quizlet Live
Pupils' age range	11-15
Timeline	1-2 times per unit
Objectives	Arouse enthusiasm for vocabulary learning through a competition. Consolidate and strengthen vocabulary competence
Methods	<p>Prior lesson:</p> <ul style="list-style-type: none"> - Teacher introduced the students to the meaning of the vocabulary - The students have received vocabulary cards some time before and have had enough time to learn them. - The teacher must register with Quizlet and pay fee. - The teacher had to create a course with Quizlet beforehand and record the vocabulary with the translation. <p>The Lesson:</p> <ul style="list-style-type: none"> - Every student sits at a PC in a computer room. The teacher's PC serves as a server and is connected to a beamer. - Teacher and students log into Quizlet. - Teacher chooses a learning set for Quizlet Live. - Teacher shares the accession code with the class. - Teacher divides students in teams. - All students receive the same vocabulary to translate. Only when a vocabulary has been translated correctly, a team receives a new vocabulary. The team that translated a certain number of vocabulary words first, is the winner.
Materials	PCs, Server, Projector
Used Apps	Quizlet
Assessment	The progress of each team is displayed on the projector and exacerbates the competitive character. Low performance students are not exposed but motivated
Remarks	All students love the competition with Quizlet Live and encourage each other to learn to be a winning team.